

SPECIAL DOUBLES

After Overcall: Penalty
 Negative thru 4♦
 Responsive : thru 4♦ Maximal
 Support: Dbl thru 2M Redbl
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL

1 level 7 to + HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 1-level F: jump Q = mixed

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
 Conv./Resp. 4♣ PKC; Namyats

DIRECT CUEBID

OVER: Minor Major
 Natural
 Strong T/O
 Michaels

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
 Conv.
 Balancing: 11 to 15
 Jump to 2NT: Minors 2 Lowest
 Conv.

DEFENSE VS NOTRUMP

vs: strong weak
 2♣ ♣ + major majors
 2♦ ♦ + major ♥
 2♥ ♥ ♠
 2♠ ♠ 4♠ + 6m
 Dbl: 1 m or 2 Ms penalty
 Other over weak: 2NT = 4♥ + 6m

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit
 2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other flip flop

VS Opening Preempts Double Is

Takeout thru Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: _____

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
 4♣ = slam-try in the minor: 4♦ = keycard in the minor

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
x x	x x x x	x x	x x x x
x x x	x x x x x	x x x	x x x x x
A K x	T 9 x	A K J x	A Q J x
K Q x	K J T x	A J T 9	A T 9 x
Q J x	K T 9 x	K Q J x	K Q T 9
J T 9	Q T 9 x	Q J T x	Q T 9 x
K Q T 9		J T 9 x	T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 K att; A/Q ub Attitude vs NT

Primary signal to partner's leads
 Attitude Count Suit preference

DEFENSIVE CARDING

Standard: vs SUITS vs NT
 Except
 9, 10 = 0 or 2 higher

Upside-Down: count attitude

FIRST DISCARD

Lavinthal
 Odd/Even

OTHER CARDING

Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING **PLEASE ASK**

Last modified: Apr 08 2017 21:55

NAMES Mike Levine - Eddie Wold; 1430



GENERAL APPROACH

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other Namyats

NOTRUMP OPENING BIDS

1NT 15 to 17
 to _____
 5-card Major common
 System on over X, 2♣
 2♣ Stayman Puppet
 2♥ Transfer to ♥ 4♦, 4♥ Transfer
 Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl (xfer denies)
 2♠ size or ♣ Neg. Double
 2NT ♦ Other: pen X: XX --> 2♣

2NT 20 to 21

Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♠ forces 3NT
 then 4m = opp. m

3NT _____ to
 broken minor

Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th

RESPONSES

Double Raise: Force Inv Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: 1-under const, 2-under 13+ sin
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. _____ to _____
 3NT: _____ to _____
 Drury : Reverse 2-Way Fit
 Other: 3-under limit or void 12+

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
 1♣
 1♦

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: GF
 Frequently bypass 4+♦
 1NT/1♣ _____ to _____
 2NT Forcing Inv. _____ to _____
 3NT: _____ to _____
 Other 2♣ or 3♣ wk; 2♦ or 2♠ LR

DESCRIBE

RESPONSES/REBIDS

2♣ _____ to _____ HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	2♥ = negative	X, XX = negative
2♦ 5 to 10 HCP Natural: Weak <input checked="" type="checkbox"/> intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>		Rodwell 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ 5 to 10 HCP Natural: Weak <input checked="" type="checkbox"/> intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>		3♣ = good, 3M = bad 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ 5 to 10 HCP Natural: Weak <input checked="" type="checkbox"/> intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>		3♦ = oM, 3♠ = minor 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF 3♣ weak
 Weak Jump Shifts: In Comp. Not in Comp.
 4th Suit Forcing: 1 Rd. Game unusual/unusual 1st up
 after 1NT overcall: Stayman and xfers